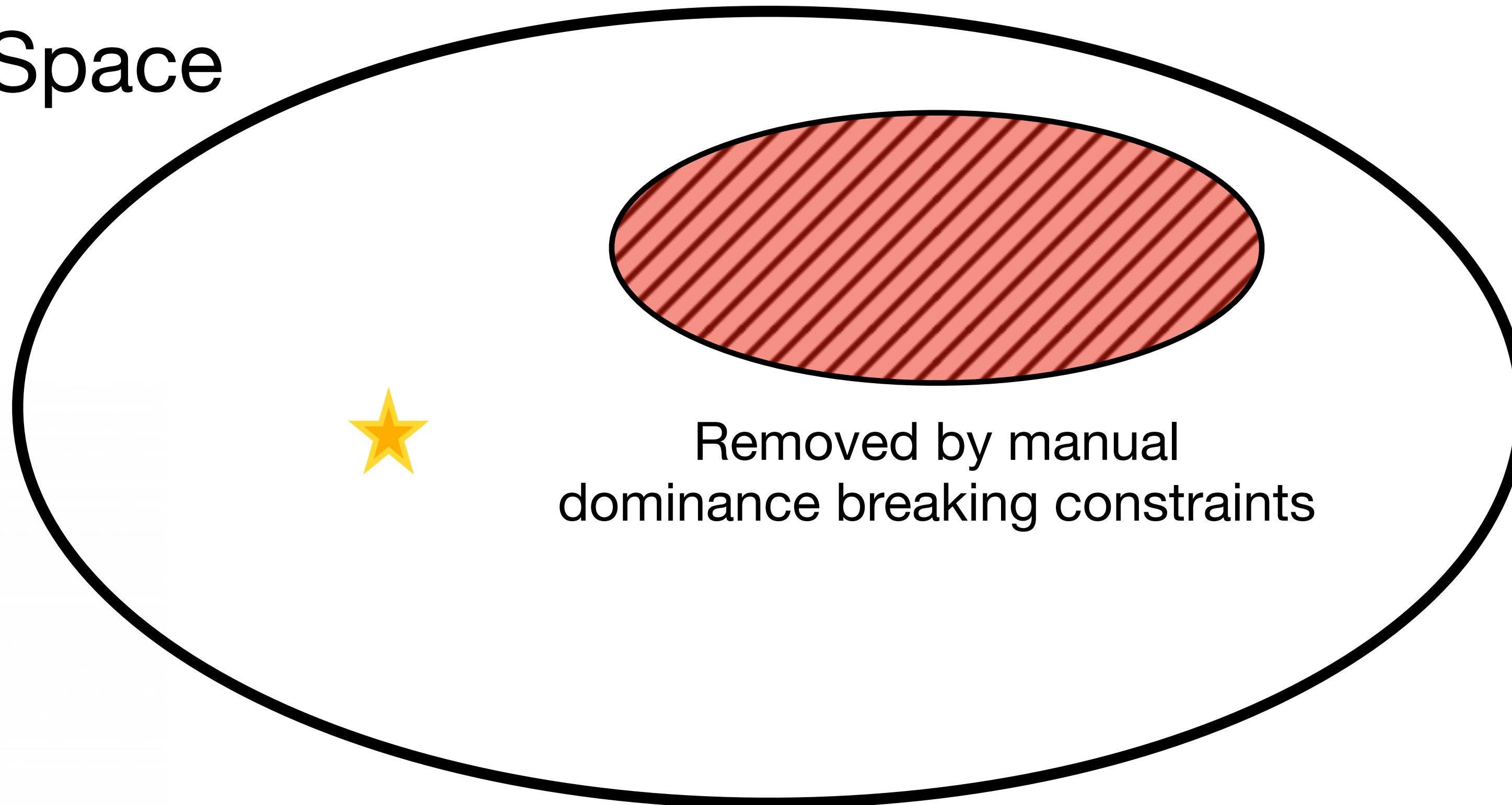


Towards More **Practical** and **Efficient** Automatic Dominance Breaking

Jimmy H.M. Lee and Allen Z. Zhong
Department of Computer Science and Engineering
The Chinese University of Hong Kong

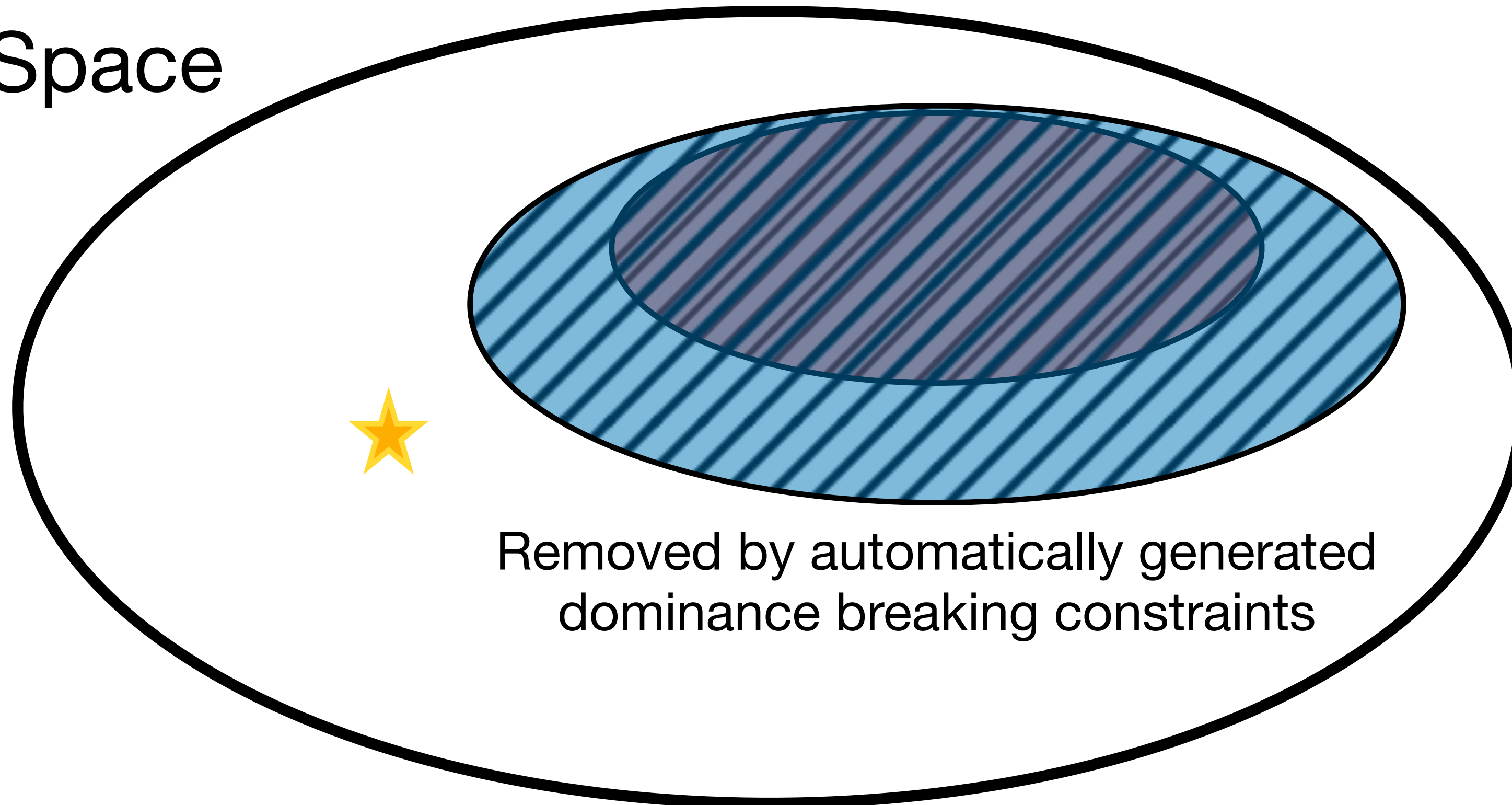
Dominance Breaking

Search Space

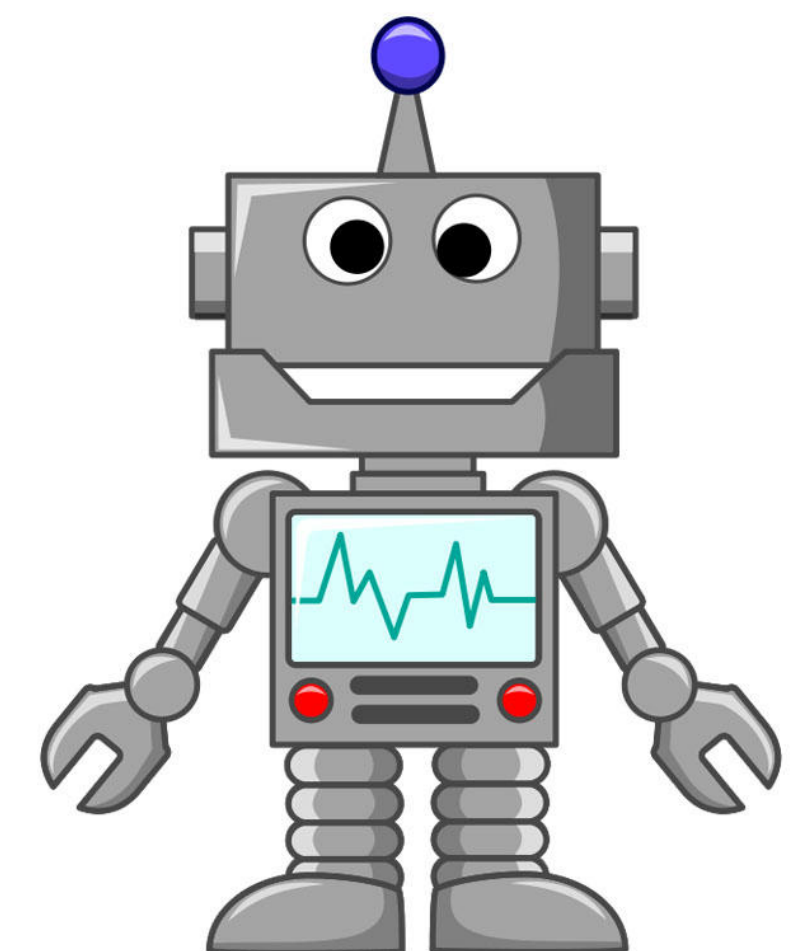


Dominance Breaking

Search Space



I can generate **more** constraints for you **automatically!**



Contributions

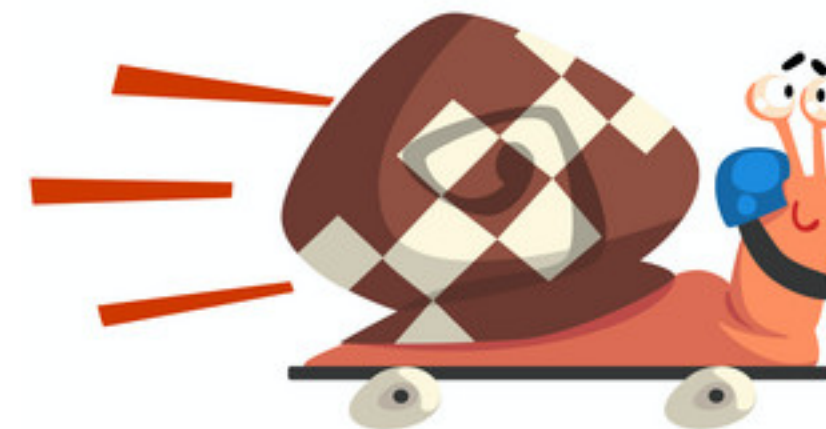
- Solving **larger** class of constraint optimization problems
- More **efficient** generation of dominance breaking constraints



No dominance breaking



Manual dominance breaking



Our previous work



This paper

Outline

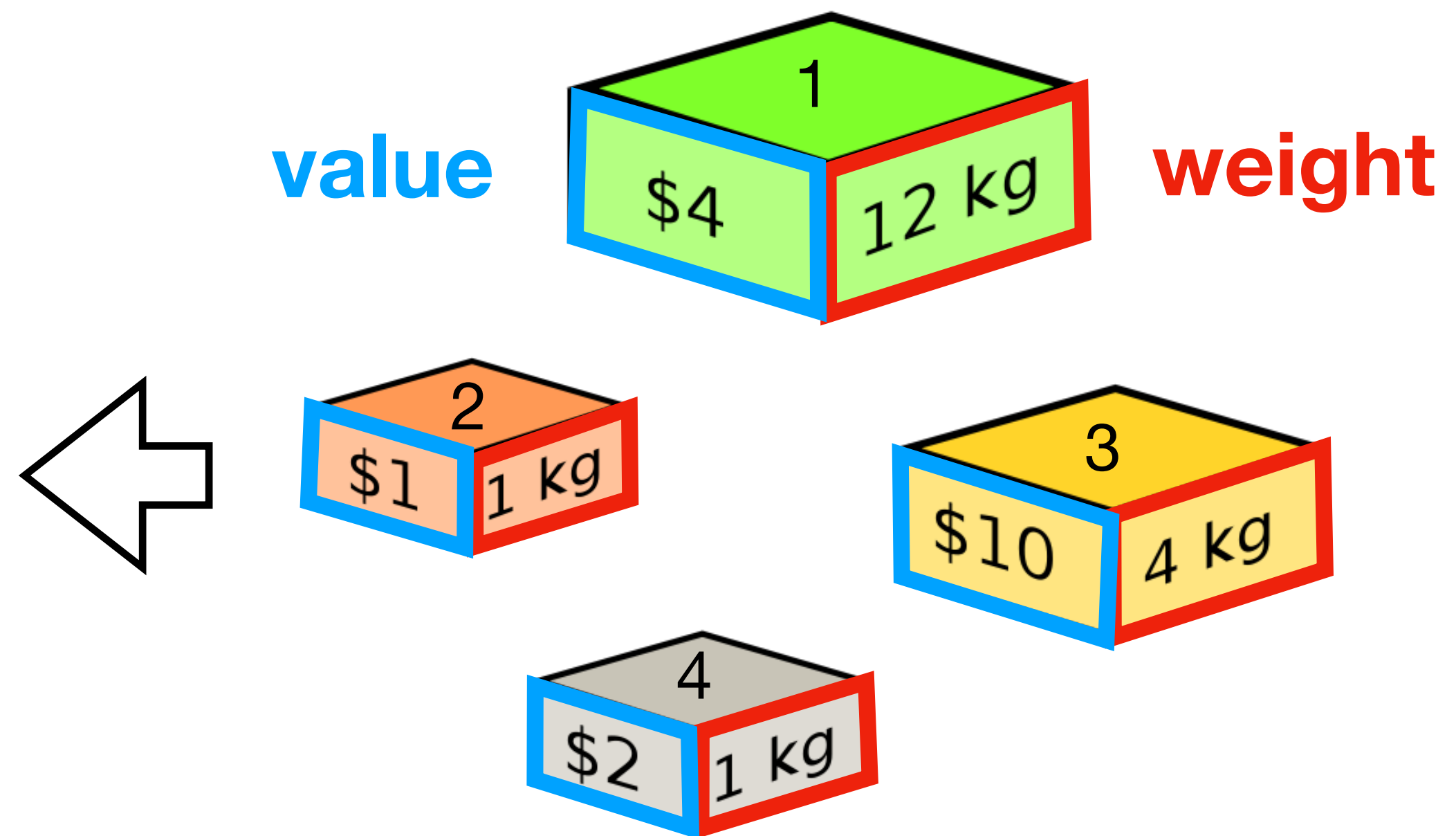
- **Automatic Dominance Breaking**
- Non-efficiently Checkable Constraints
- Common Assignment Elimination
- Experimental Results

Dominance Breaking

- Dominance Breaking is a useful technique for solving COPs.



Capacity: 5 kg

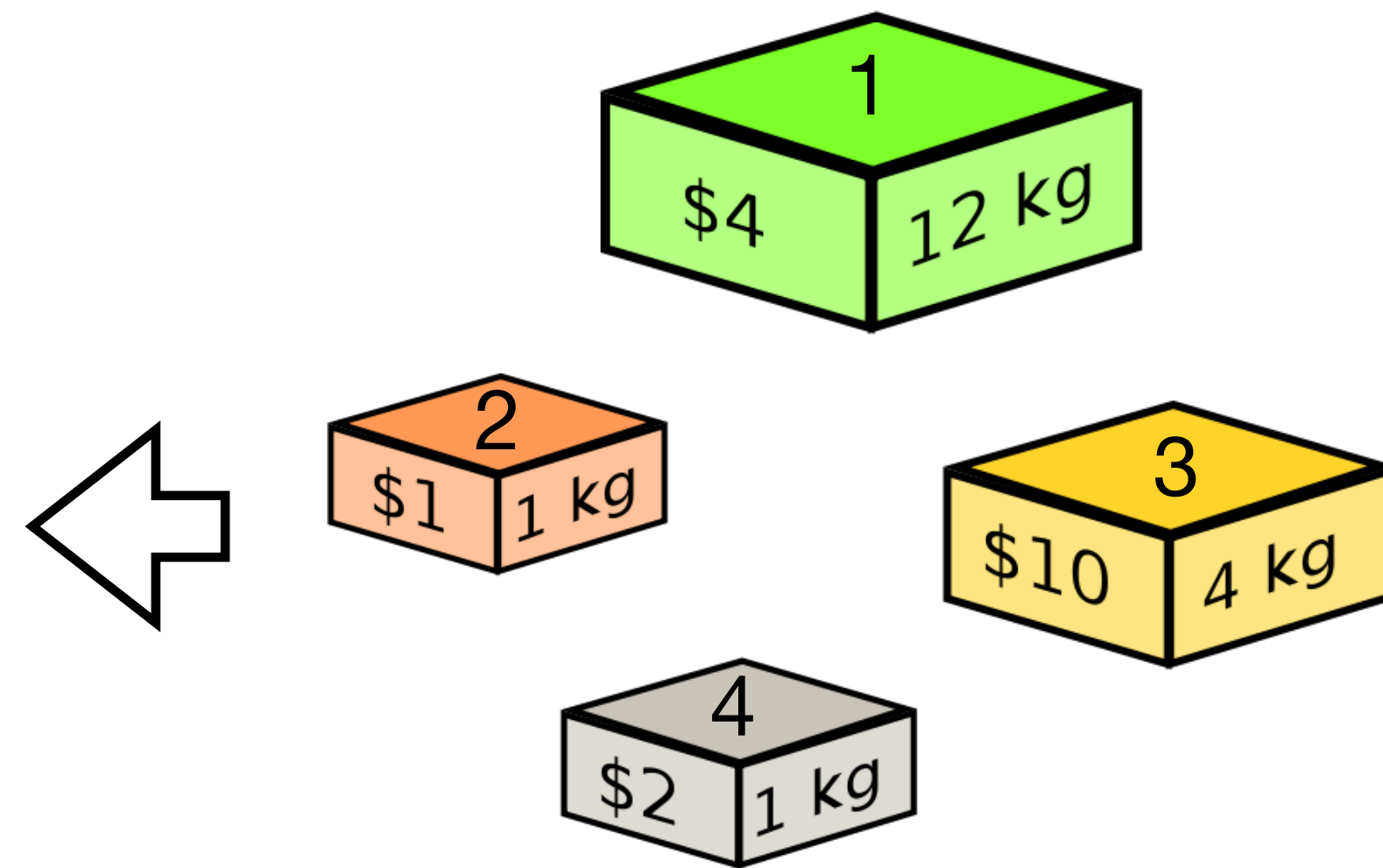


Dominance Breaking

- Dominance Breaking is a useful technique for solving COPs.



Capacity: 5 kg



$$\max 4x_1 + x_2 + 2x_3 + 10x_4$$

$$\text{s.t. } 12x_1 + x_2 + 4x_3 + x_4 \leq 5$$

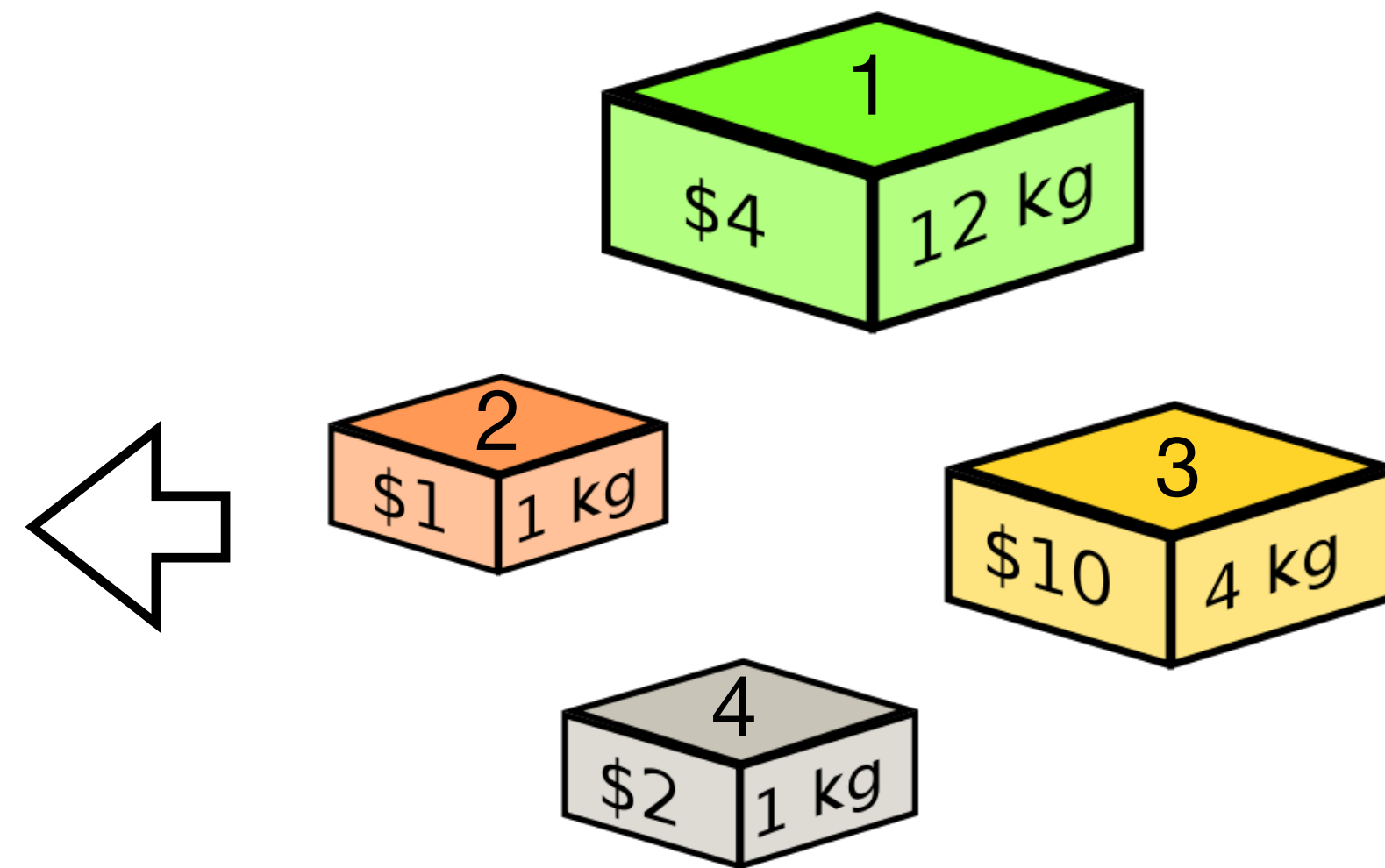
$$x_i \in \{0,1\} \text{ for } i = 1, \dots, 4$$

Dominance Breaking

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Capacity: 5 kg



$$\max 4x_1 + x_2 + 2x_3 + 10x_4$$

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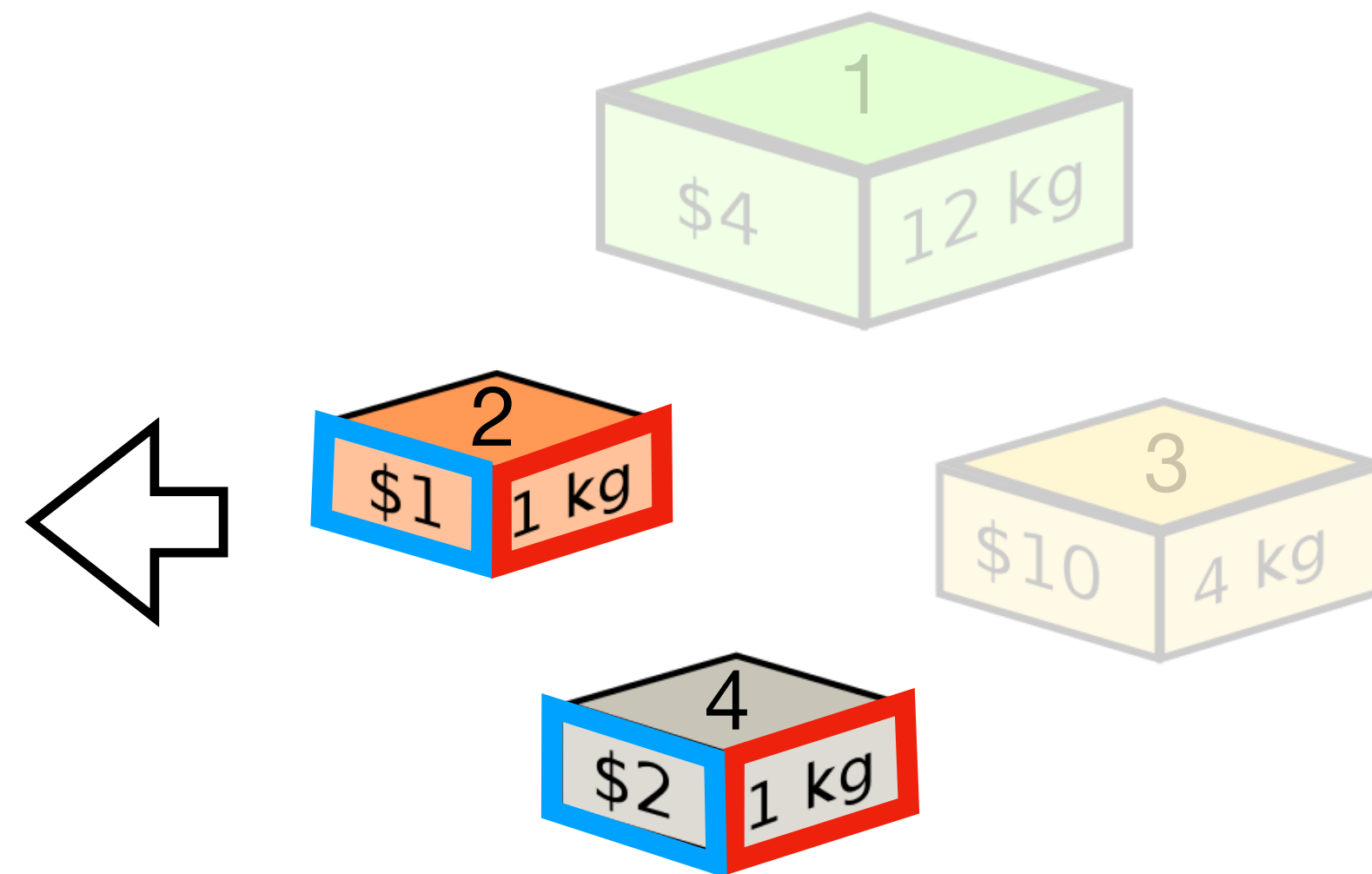
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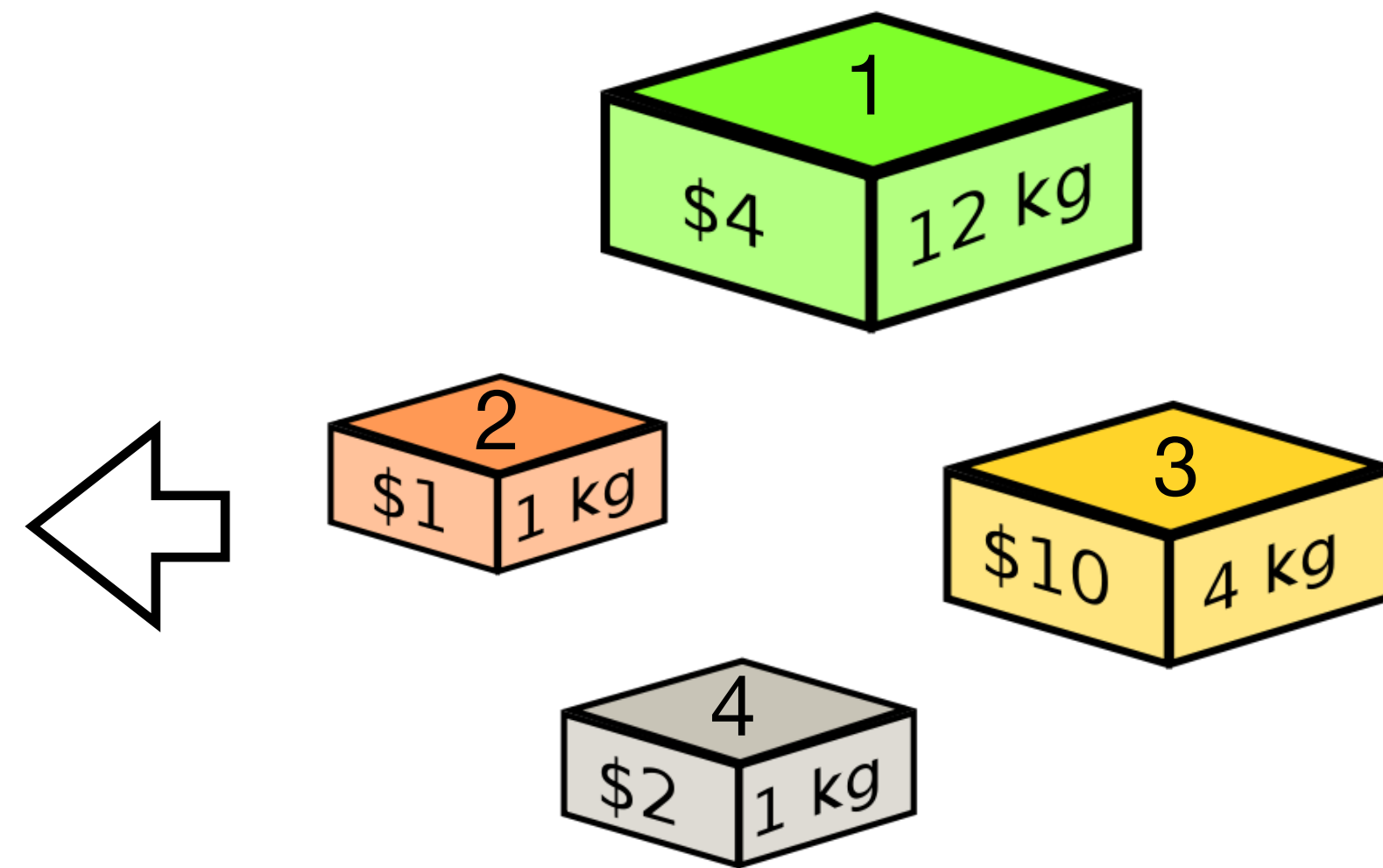
$$x_i \in \{0,1\} \text{ for } i = 1,\dots,4$$

Dominance Breaking

- Dominance Breaking is a useful technique for solving COPs.



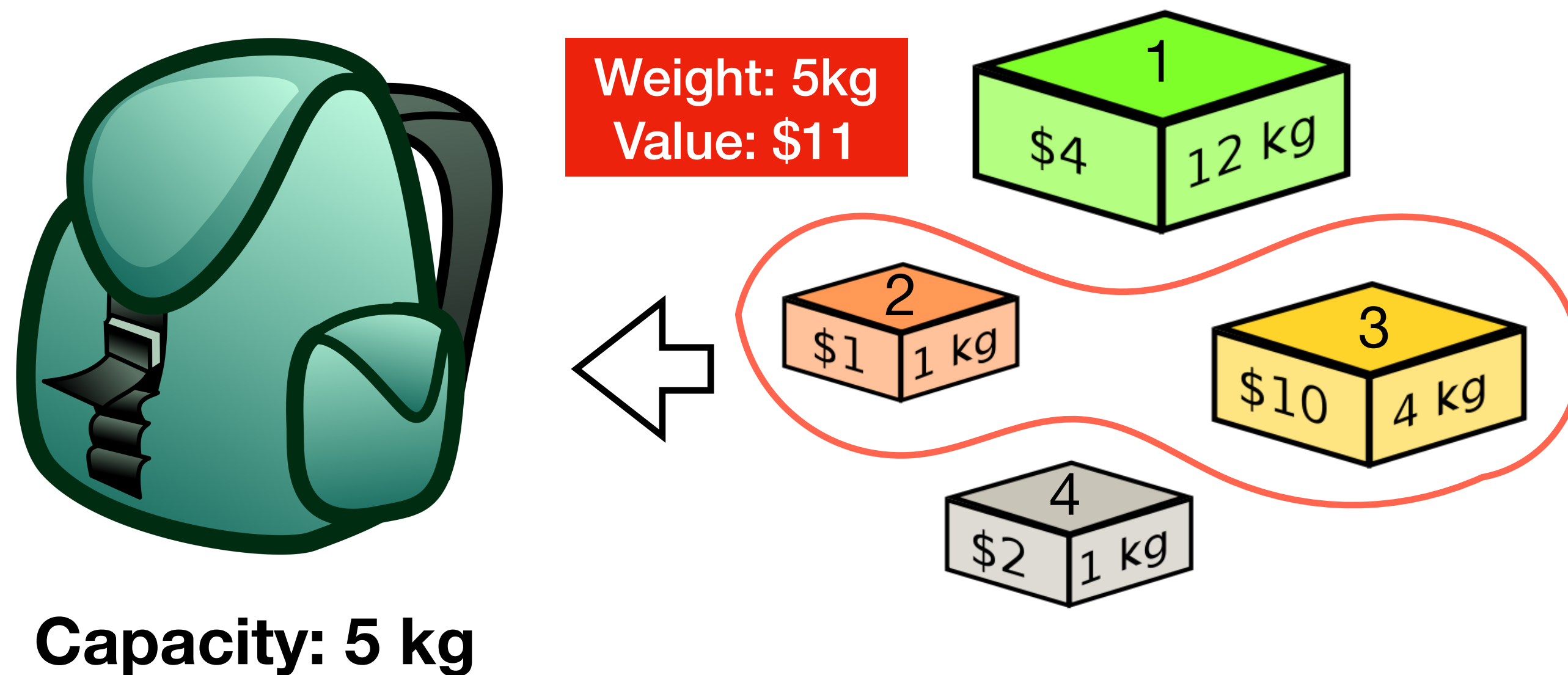
Capacity: 5 kg



$$\begin{aligned} \max \quad & 4x_1 + x_2 + 10x_3 + 2x_4 \\ \text{s.t.} \quad & 12x_1 + x_2 + 4x_3 + x_4 \leq 5 \\ & x_i \in \{0,1\} \text{ for } i = 1,\dots,4 \end{aligned}$$

Dominance Breaking

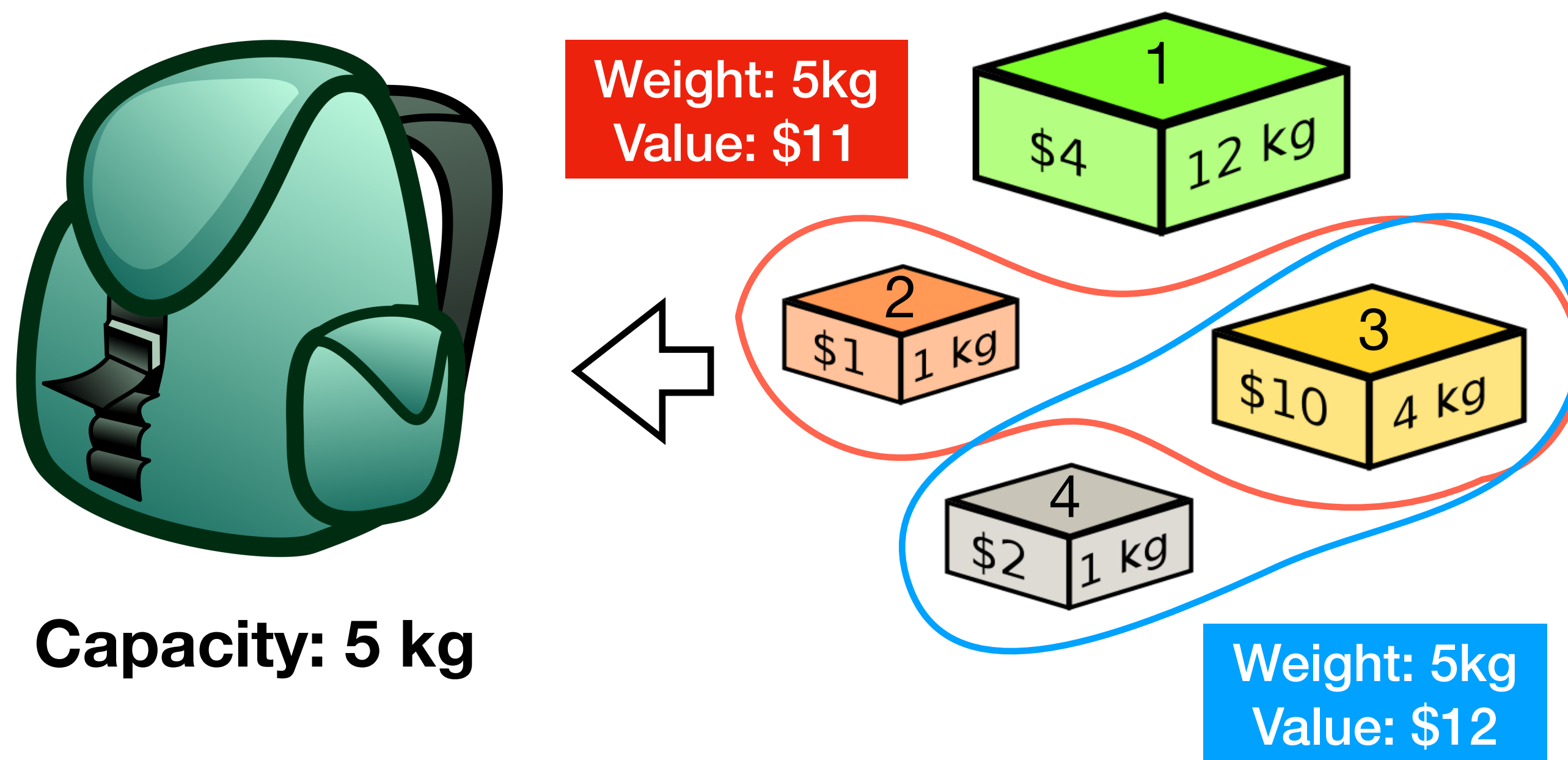
- Dominance Breaking is a useful technique for solving COPs.



$$\begin{aligned} \max \quad & 4x_1 + x_2 + 10x_3 + 2x_4 \\ \text{s.t.} \quad & 12x_1 + x_2 + 4x_3 + x_4 \leq 5 \\ & x_i \in \{0,1\} \text{ for } i = 1, \dots, 4 \end{aligned}$$

Dominance Breaking

- Dominance Breaking is a useful technique for solving COPs.



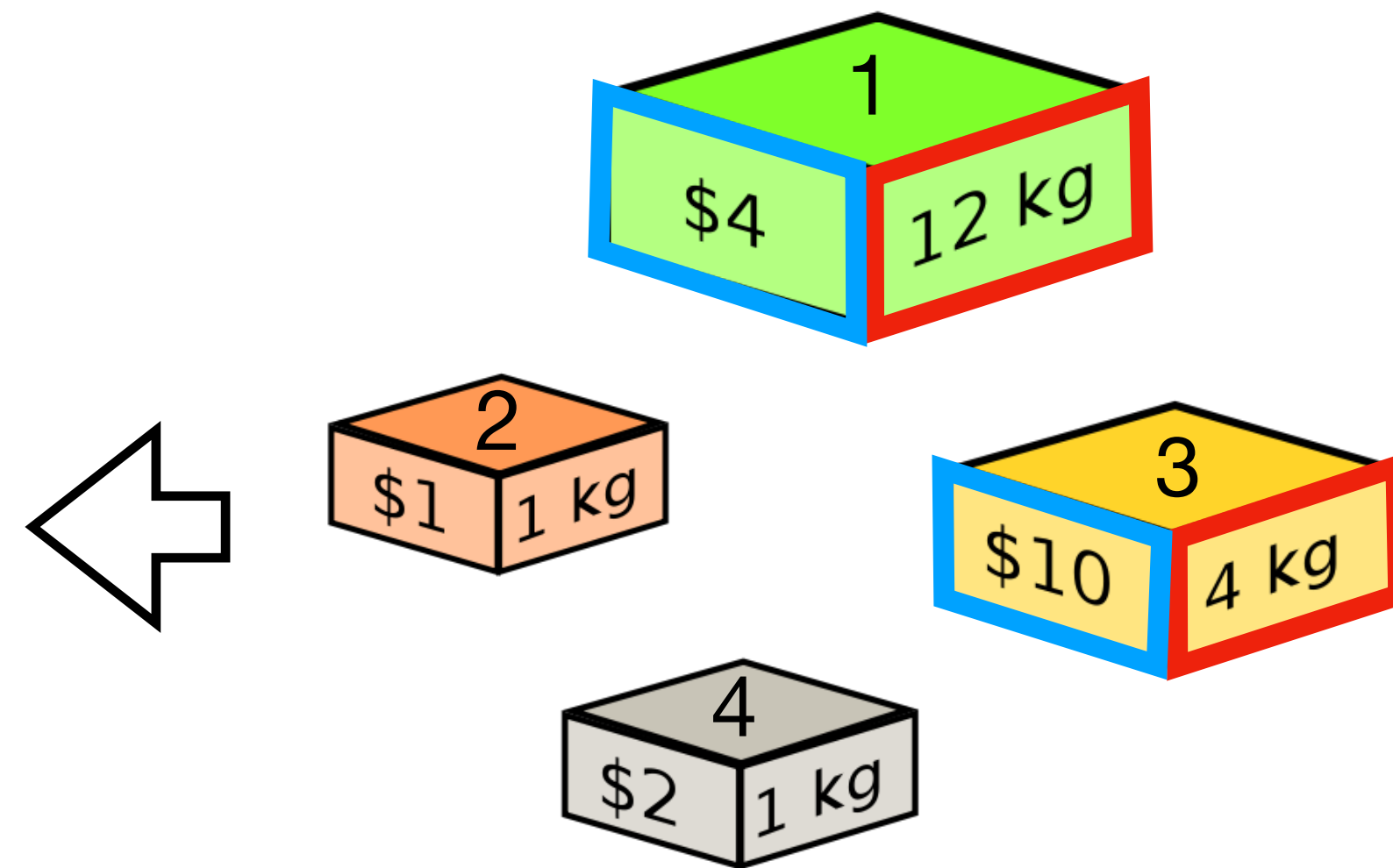
$$\begin{aligned} \max \quad & 4x_1 + x_2 + 10x_3 + 2x_4 \\ \text{s.t.} \quad & 12x_1 + x_2 + 4x_3 + x_4 \leq 5 \\ & x_i \in \{0,1\} \text{ for } i = 1, \dots, 4 \end{aligned}$$

Dominance Breaking

- Dominance Breaking is a useful technique for solving COPs.



Capacity: 5 kg



$$\max 4x_1 + x_2 + 10x_3 + 2x_4$$

$$\text{s.t. } 12x_1 + x_2 + 4x_3 + x_4 \leq 5$$

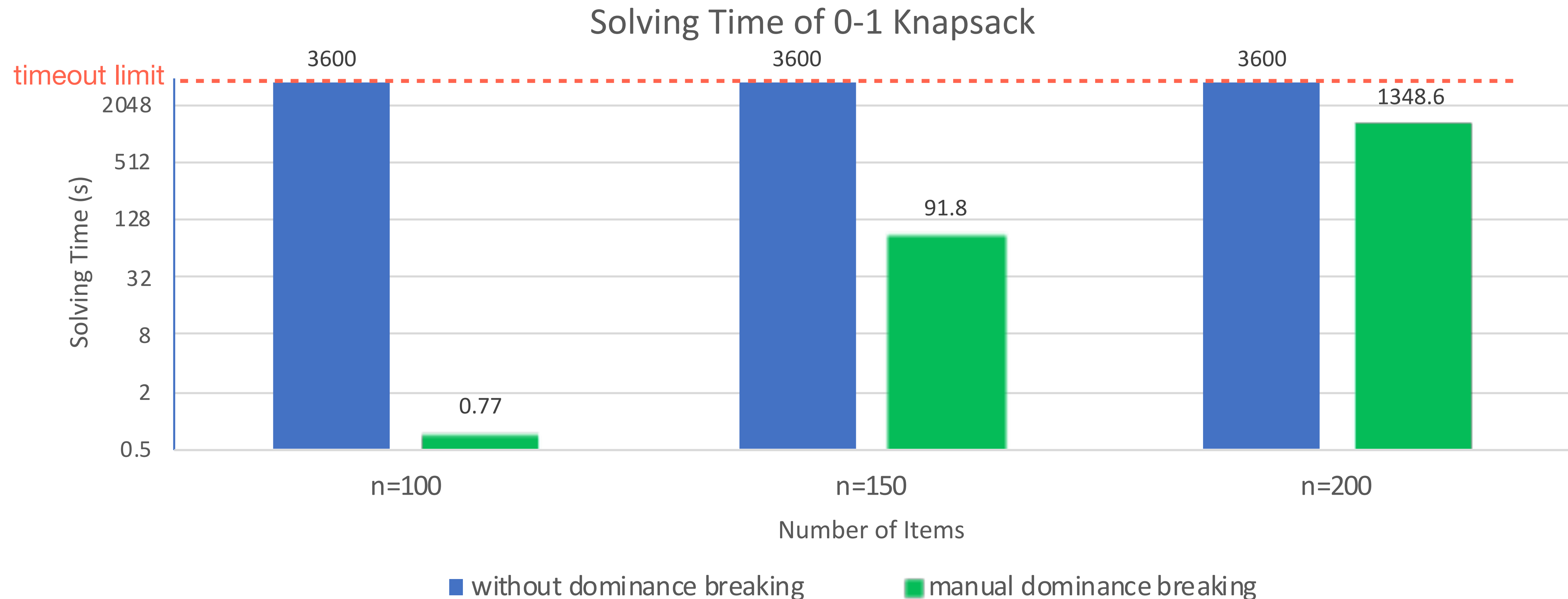
$$x_i \in \{0,1\} \text{ for } i = 1, \dots, 4$$

$$x_2 \leq x_4, x_1 \leq x_3$$

Dominance breaking constraints

Dominance Breaking

- Dominance Breaking is a useful technique for solving COPs.

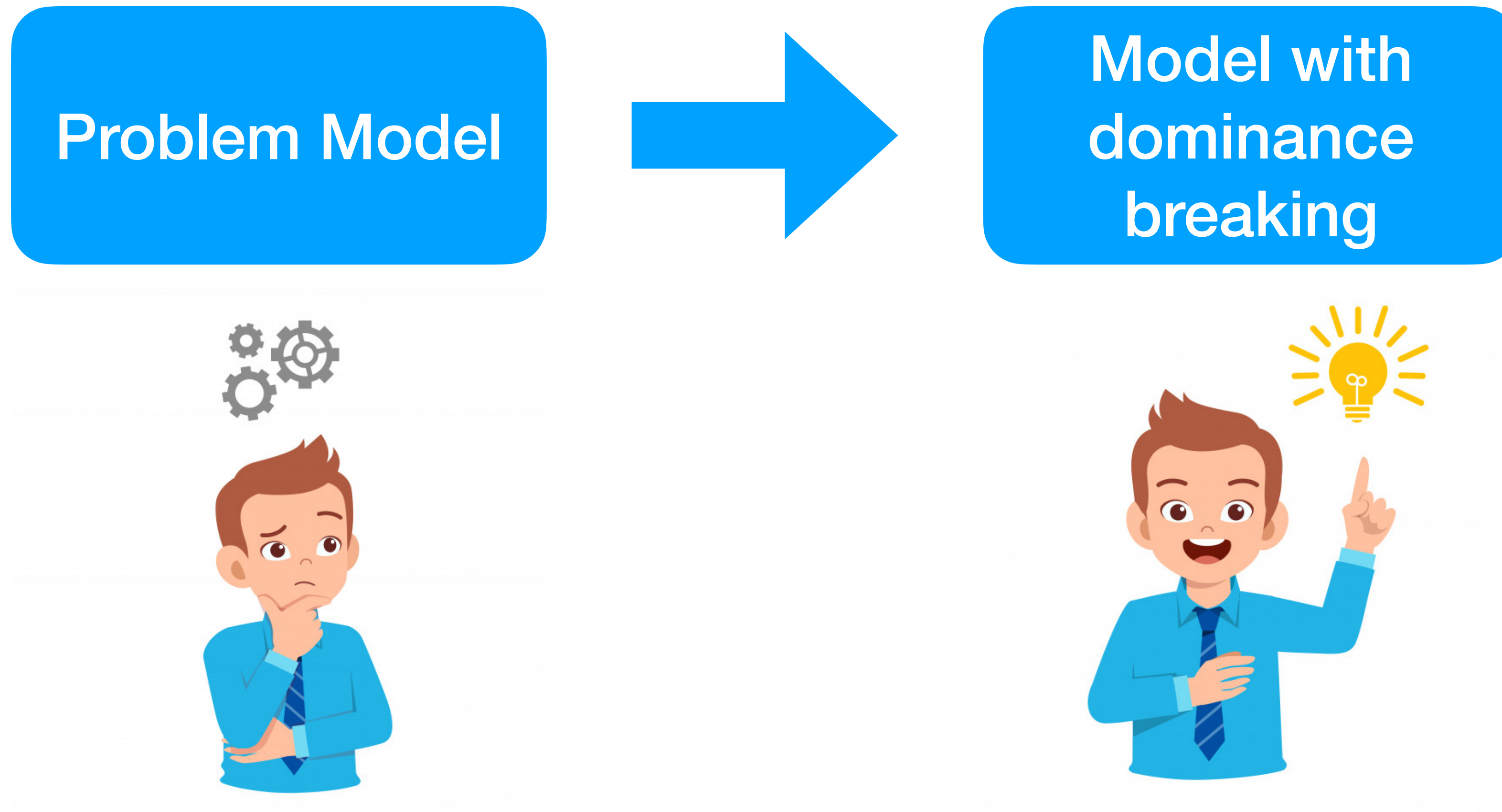


Dominance Breaking

Problem Model

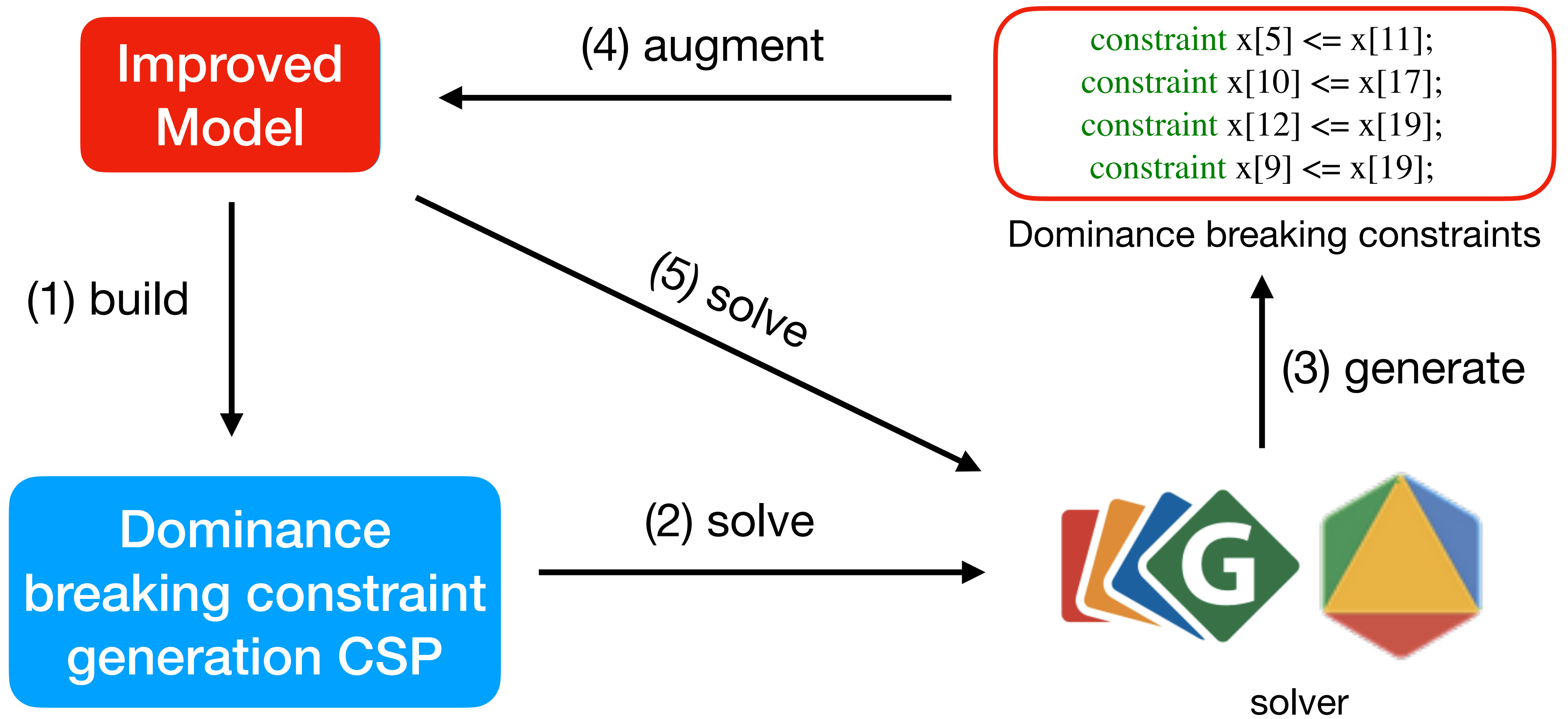


Dominance Breaking

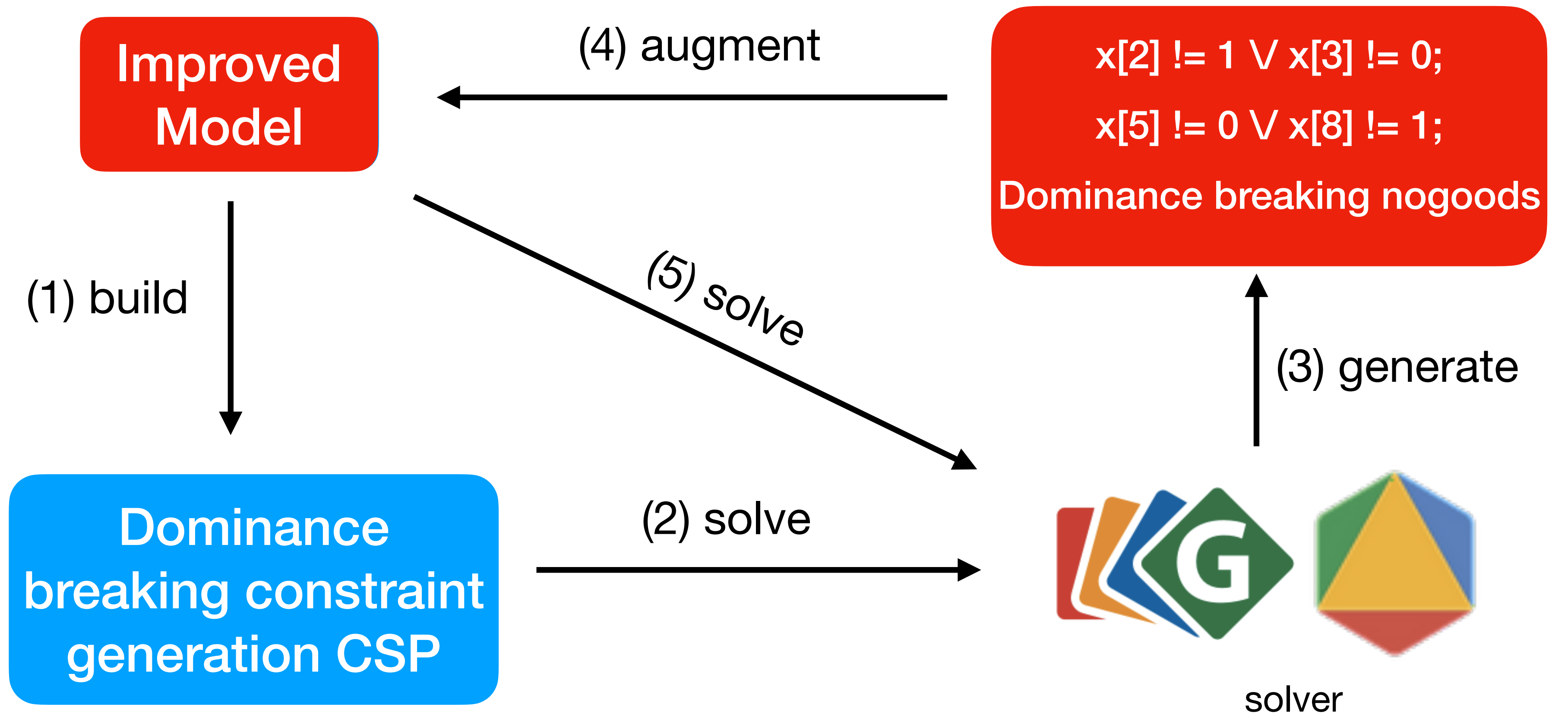


Automatic Dominance Breaking

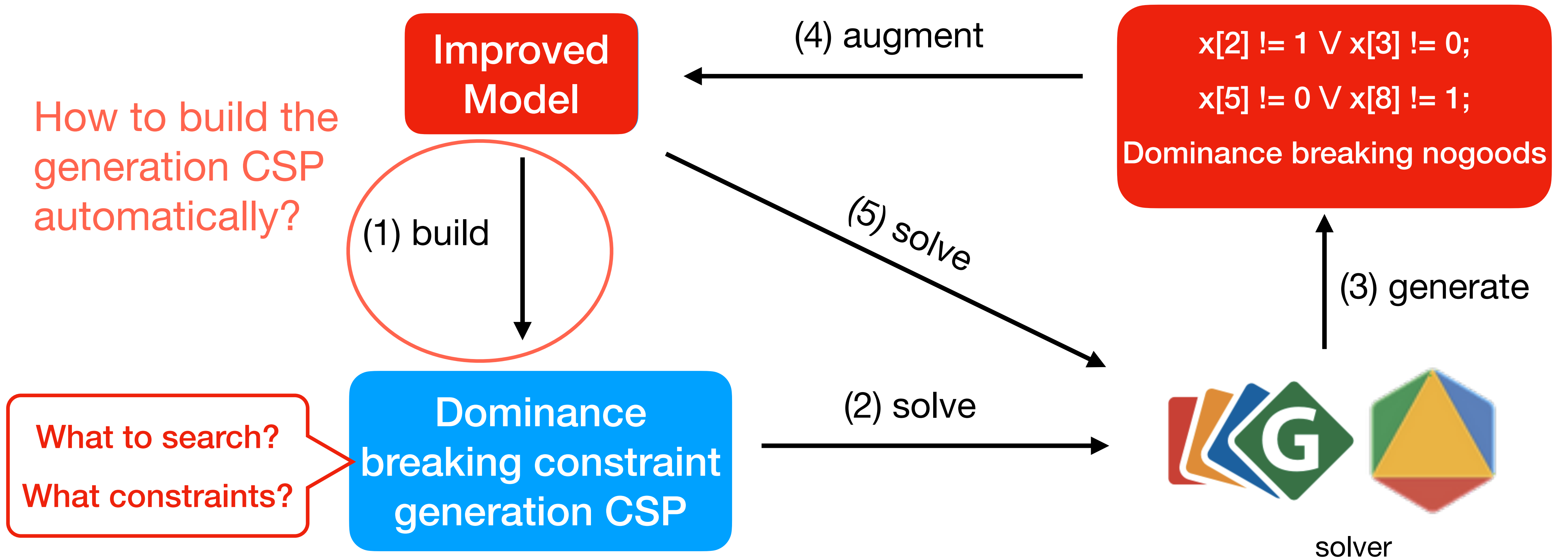
Restrict to nogood constraints only!



Automatic Dominance Breaking



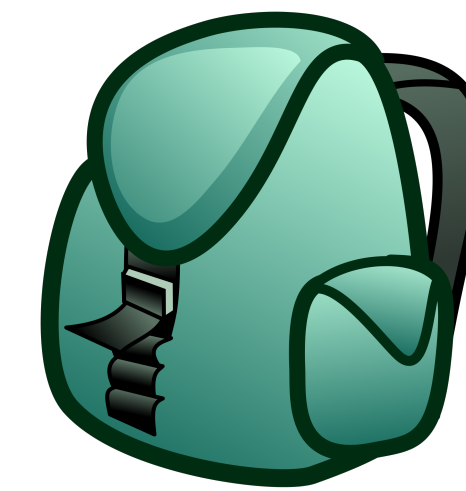
Automatic Dominance Breaking



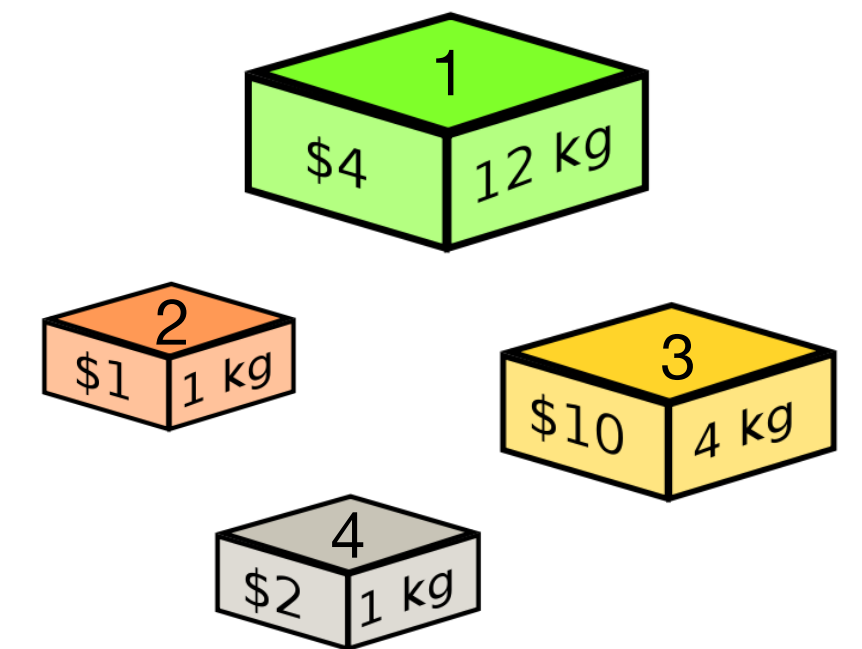
Automatic Dominance Breaking

- What to search?
 - Pairs of partial assignments
- What constraints?

$$\begin{aligned} \max & 4x_1 + x_2 + 10x_3 + 2x_4 \\ \text{s.t.} & 12x_1 + x_2 + 4x_3 + x_4 \leq 5 \\ & x_i \in \{0,1\} \text{ for } i = 1, \dots, 4 \end{aligned}$$



Capacity: 5 kg



$$\theta = \{x_2 = 0, x_4 = 1\}$$

$$\theta' = \{x_2 = 1, x_4 = 0\}$$

$S(\theta)$

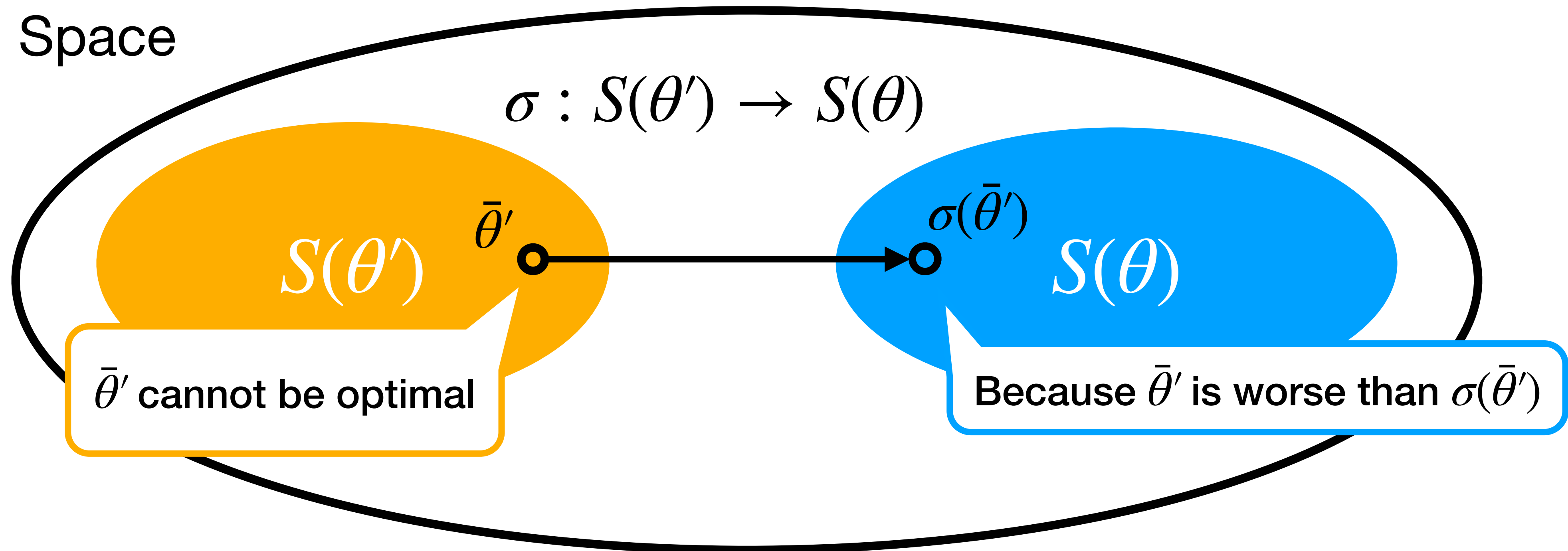
x2	x4	x1	x3
0	1	0	0
0	1	0	1
0	1	1	0
0	1	1	1

$S(\theta')$

x2	x4	x1	x3
1	0	0	0
1	0	0	1
1	0	1	0
1	0	1	1

Automatic Dominance Breaking

Search Space

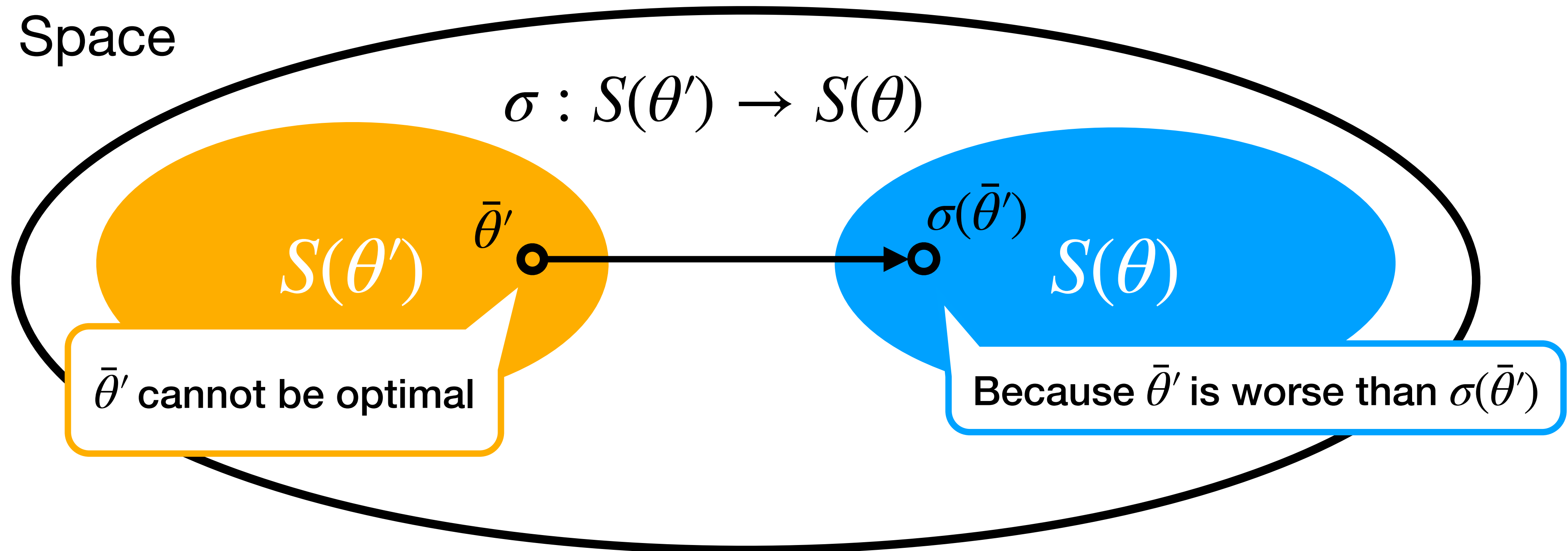


$\bar{\theta}'$ is worse than $\sigma(\bar{\theta}')$ if:

- $\bar{\theta}'$ solution \Rightarrow $\sigma(\bar{\theta}')$ solution
- $f(\sigma(\bar{\theta}'))$ is better than $f(\bar{\theta}')$

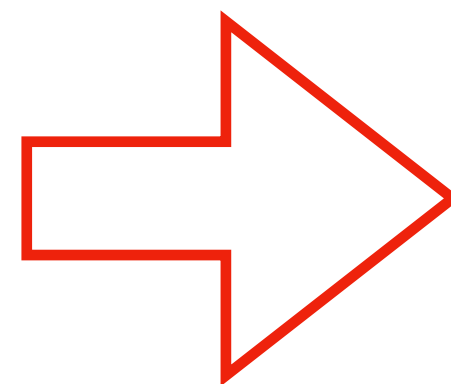
Automatic Dominance Breaking

Search Space



$\bar{\theta}'$ is worse than $\sigma(\bar{\theta}')$ if:

- **Implied satisfaction**
- **Betterment**



$\sigma(\bar{\theta}')$ **dominates** $\bar{\theta}'$ ($\sigma(\bar{\theta}') < \bar{\theta}'$)

Automatic Dominance Breaking

- What objects?
 - Pairs of partial assignments
- What constraints?

$$\theta' = \{x_2 = 1, x_4 = 0\}$$

equivalent

$$\theta' \equiv x_2 = 1 \wedge x_4 = 0$$

negation

$$\neg\theta' \equiv x_2 \neq 1 \vee x_4 \neq 0$$

Dominance Breaking Nogood

$$\theta = \{x_2 = 0, x_4 = 1\}$$

x2	x4	x1	x3
0	1	0	0
0	1	0	1
0	1	1	0
0	1	1	1

$S(\theta)$

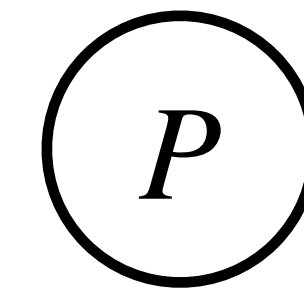
P

$$\begin{aligned} \max & 4x_1 + x_2 + 10x_3 + 2x_4 \\ \text{s.t.} & 12x_1 + x_2 + 4x_3 + x_4 \leq 5 \\ & x_i \in \{0,1\} \text{ for } i = 1, \dots, 4 \end{aligned}$$

$$\theta' = \{x_2 = 1, x_4 = 0\}$$

Automatic Dominance Breaking

- What objects?
 - Pairs of partial assignments
- What constraints?



$\max 4x_1 + x_2 + 10x_3 + 2x_4$
 s.t. $12x_1 + x_2 + 4x_3 + x_4 \leq 5$
 $x_i \in \{0,1\}$ for $i = 1, \dots, 4$

$$\theta = \{x_2 = 0, x_4 = 1\}$$

$$\theta' = \{x_2 = 1, x_4 = 0\}$$

Theorem:
 if $\forall \bar{\theta}' \in S(\theta')$ s.t. $\sigma(\bar{\theta}') < \bar{\theta}'$,
 then we can add $\neg\theta'$ to P

x2	x4	x1	x3
0	1	0	0
0	1	0	1
0	1	1	0
0	1	1	1

$S(\theta)$

Automatic Dominance Breaking

- What objects?
 - Pairs of partial assignments
- What constraints?

Want to show : $\forall \bar{\theta}' \in S(\theta')$,

- Implied satisfaction:

$\bar{\theta}'$ solution $\Rightarrow \sigma(\bar{\theta}')$ solution

- Betterment:

$f(\sigma(\bar{\theta}'))$ is better than $f(\bar{\theta}')$

- Implied satisfaction concerns each constraint in the problem model
- Betterment concerns the objective in the problem model
- Sufficient conditions for **efficiently checkable (EC)** objectives and constraints

Constraints for (θ, θ') !

EC Objectives and Constraints

Objectives	Constraints
<ul style="list-style-type: none">• Separable objectives• Submodular set objectives• Maximum objectives	<ul style="list-style-type: none">• Domain constraints• Boolean disjunction constraints• Linear Inequality constraints• Alldifferent constraints• Circuit constraints• Counting family constraints

Modelling

```
int: n;      % number of items
int: W;      % knapsack capacity
array [1..n] of int: w; % weight of each item
array [1..n] of int: v; % value of each item

array [1..n] of var 0..1: x;

% constraint
constraint sum (i in 1..n) (w[i]*x[i]) <= W;

% objective
solve maximize sum (i in 1..n) (v[i]*x[i]);
```

Problem Model

```
int: n;      % number of items
int: W;      % knapsack capacity
array [1..n] of int: w; % weight of each item
array [1..n] of int: v; % value of each item
int: k; % length of nogoods

array [1..k] of var 1..n: F; % indices for fixed variable
array [1..k] of var 0..1: v1; % fixed value for \theta
array [1..k] of var 0..1: v2; % fixed value for \theta'
constraint increasing(F); % symmetry breaking

% constraint for implied satisfaction
constraint sum(t in 1..k)( w[F[t]] * v1[t] )
    <= sum(t in 1..k)( w[F[t]] * v2[t] );

% constraint for betterment
constraint sum(t in 1..k)( v[F[t]] * v1[t] )
    > sum(t in 1..k)( v[F[t]] * v2[t] );
```

Generation CSP Model

Modelling

```
int: n;    % number of items
int: W;    % knapsack capacity
array [1..n] of int: w; % weight of each item
array [1..n] of int: v; % value of each item
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% objective
solve maximize sum (i in 1..n) (v[i]*x[i]);
```

Problem Model

```
int: n;    % number of items
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array [1..n] of int: w; % weight of each item
array [1..n] of int: v; % value of each item
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array [1..k] of var 1..n: F; % indices for fixed variable
array [1..k] of var 0..1: v1; % fixed value for \theta
array [1..k] of var 0..1: v2; % fixed value for \theta'

% constraint for implied satisfaction
constraint sum(t in 1..k)( w[F[t]] * v1[t] )
    <= sum(t in 1..k)( w[F[t]] * v2[t] );

% constraint for betterment
constraint sum(t in 1..k)( v[F[t]] * v1[t] )
    > sum(t in 1..k)( v[F[t]] * v2[t] );
```

Generation CSP Model

Three Orders of magnitude improvement!

Outline

- Automatic Dominance Relations
- **Non-Efficiently Checkable Constraints**
- Common Assignment Elimination
- Experimental Results

Non-**E**fficiently **C**heckable Constraints

```
int: n;      % number of items
int: W;      % knapsack capacity
array [1..n] of int: w; % weight of each item
array [1..n] of int: v; % value of each item

array [1..n] of var 0..1: x;

% constraint
constraint sum (i in 1..n) (w[i]*x[i]) <= W;

constraint x[1] = 1  $\wedge$  x[3] = 0 -> false;

% objective
solve maximize sum (i in 1..n) (v[i]*x[i]);
```

**All constraints are
efficiently checkable**

A non-EC constraint

Problem Model

Non-**E**fficiently **C**heckable Constraints

```
int: n;      % number of items
int: W;      % knapsack capacity
array [1..n] of int: w; % weight of each item
array [1..n] of int: v; % value of each item
```

```
array [1..n] of var 0..1: x;
```

```
% constraint
```

```
constraint sum (i in 1..n) (w[i]*x[i]) <= W;
```

```
constraint x[1] = 1  $\wedge$  x[3] = 0 -> false;
```

```
% objective
```

```
solve maximize sum (i in 1..n) (v[i]*x[i]);
```

→ $var(c) = \{x_1, x_3\}$

Problem Model

Non-**E**fficiently **C**heckable Constraints

```
int: n;      % number of items
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array [1..n] of int: w; % weight of each item
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constraint x[1] = 1  $\wedge$  x[3] = 0 -> false;

% objective
solve maximize sum (i in 1..n) (v[i]*x[i]);
```

Problem Model

C_{nec} : the set of non-EC constraints

Constraints in the generation CSP

- Sufficient conditions for EC constraints and objectives
- $\forall c \in C_{nec}$ s.t. $var(\theta) \cap var(c) = \emptyset$

Non-**E**fficiently **C**heckable Constraints

```
int: n;      % number of items
int: W;      % knapsack capacity
array [1..n] of int: w; % weight of each item
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% constraint
constraint sum (i in 1..n) (w[i]*x[i]) <= W;

constraint x[1] = 1  $\wedge$  x[3] = 0 -> false;

% objective
solve maximize sum (i in 1..n) (v[i]*x[i]);
```

Problem Model

C_{nec} : the set of non-EC constraints

Constraints in the generation CSP

- Sufficient conditions for EC constraints and objectives

Theorem:

if $var(\theta) \cap var(c) = \emptyset$, then (θ, θ') satisfies implied satisfaction for c

Non-**E**fficiently **C**heckable Constraints

```
int: n;      % number of items
int: W;      % knapsack capacity
array [1..n] of int: w; % weight of each item
array [1..n] of int: v; % value of each item

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constraint sum (i in 1..n) (w[i]*x[i]) <= W;
constraint x[1] = 1  $\wedge$  x[3] = 0 -> false;

% objective
solve maximize sum (i in 1..n) (v[i]*x[i]);
```

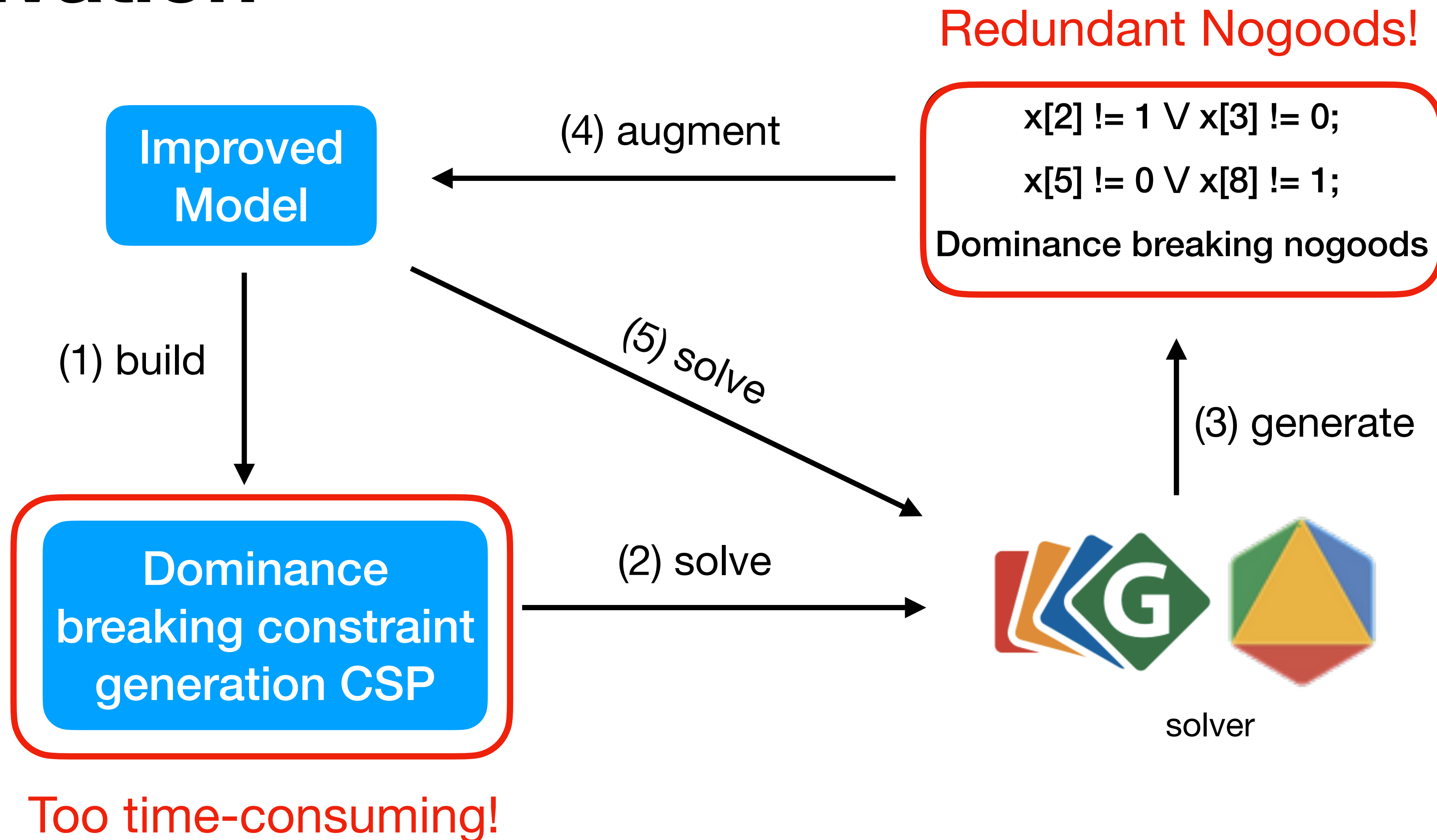
Problem Model

- Useful only if the scope of the non-EC constraint is relatively small
 - Side constraints that involves several variables
- Enable automatic dominance breaking on a larger class of problems

Outline

- Automatic Dominance Relations
- Non-efficiently Checkable Constraints
- **Common Assignment Elimination**
- Experimental Results

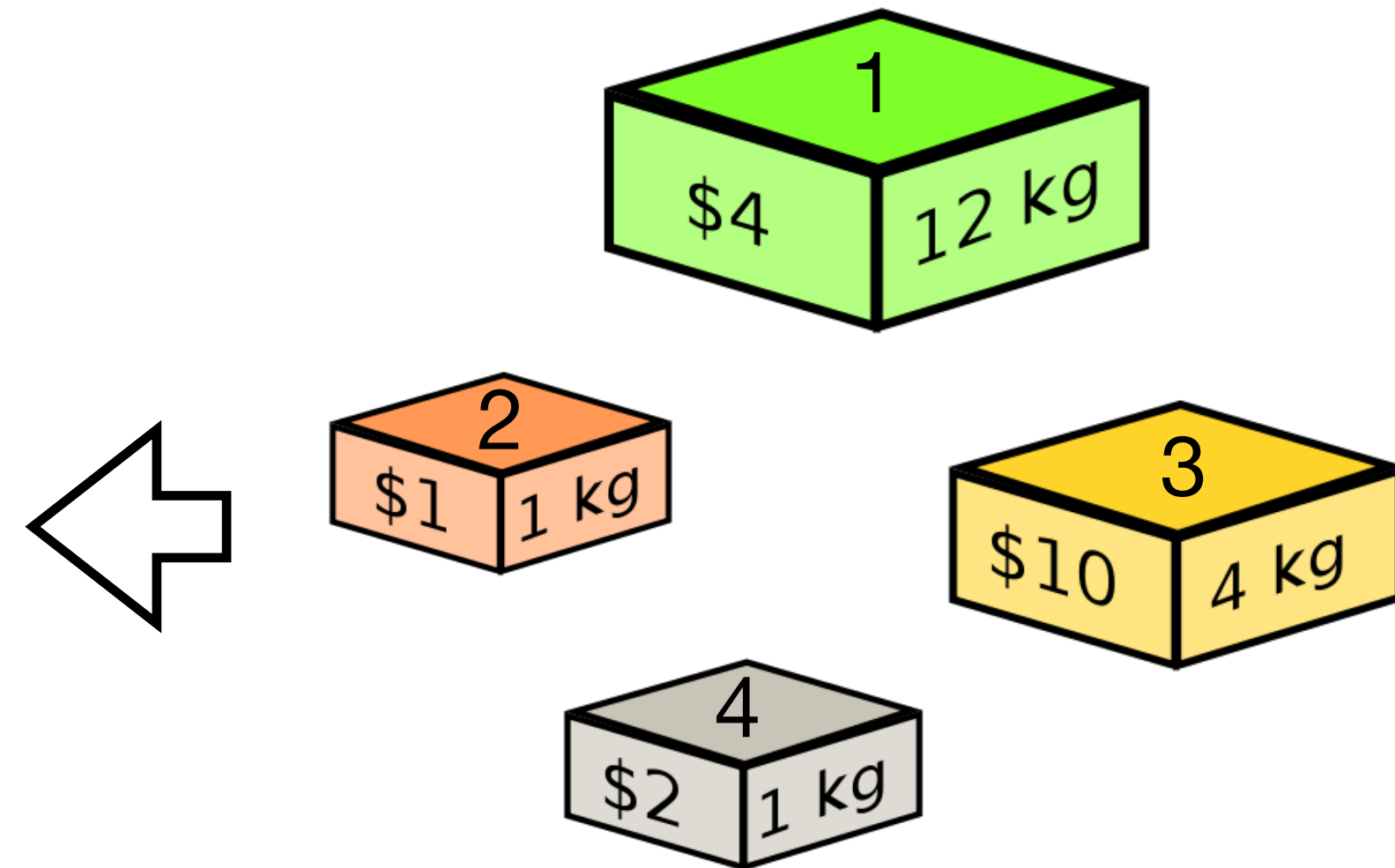
Motivation



Common Assignment Elimination



Capacity: 5 kg



$$\max 4x_1 + x_2 + 10x_3 + 2x_4$$

$$\text{s.t. } 12x_1 + x_2 + 4x_3 + x_4 \leq 5$$

$$x_i \in \{0,1\} \text{ for } i = 1, \dots, 4$$

~~$$c_1 \equiv (x_2 \neq 1 \vee x_4 \neq 0 \vee x_3 \neq 1)$$~~

$$c_2 \equiv (x_2 \neq 1 \vee x_4 \neq 0)$$

$$c_2 \Rightarrow c_1$$

How to avoid generating c_1 ?
Adding more constraints!

Common Assignment Elimination

Generation CSP

Generate

Common assignment

- $var(\theta) = var(\theta')$
- $\forall \bar{\theta}' \in S(\theta')$ s.t. $\sigma(\bar{\theta}') < \bar{\theta}'$
- $\bar{\theta}'$ solution $\Rightarrow \sigma(\bar{\theta}')$ solution
- $f(\sigma(\bar{\theta}'))$ is better than $f(\bar{\theta}')$



$$\theta_1 = \{x_2 = 0, x_4 = 1, x_3 = 1\}$$

$$\theta'_1 = \{x_2 = 1, x_4 = 0, x_3 = 1\}$$

Eliminate ($x_3 = 1$)

$$\theta_2 = \{x_2 = 0, x_4 = 1\}$$

$$\theta'_2 = \{x_2 = 1, x_4 = 0\}$$

$\theta_1 < \theta'_1$ ↓ Derive

$\theta_2 < \theta'_2$? ↓ Derive

~~$c_1 \equiv \neg \theta'_1 \equiv (x_2 \neq 1 \vee x_4 \neq 0 \vee x_3 \neq 1)$~~

Implies

$$c_2 \equiv \neg \theta'_2 \equiv (x_2 \neq 1 \vee x_4 \neq 0)$$

Redundant

Common Assignment Elimination

Generation CSP

- $var(\theta) = var(\theta')$
 - $\forall \bar{\theta}' \in S(\theta')$ s.t. $\sigma(\bar{\theta}') < \bar{\theta}'$
 - $\bar{\theta}'$ solution $\Rightarrow \sigma(\bar{\theta}')$ solution
 - $f(\sigma(\bar{\theta}'))$ is better than $f(\bar{\theta}')$
- $(x_3 = 1) \notin \theta \cap \theta'$



$$\theta_2 = \{x_2 = 0, x_4 = 1\}$$

$$\theta'_2 = \{x_2 = 1, x_4 = 0\}$$

$\theta_2 < \theta'_2$? \Downarrow Derive

$$c_2 \equiv \neg \theta'_2 \equiv (x_2 \neq 1 \vee x_4 \neq 0)$$

Commonly Elimidable Assignments

Common Assignments	Objectives / Constraints
$x = 0$	<ul style="list-style-type: none">• Submodular set objectives• Boolean disjunction constraint
$x = v$ for any value v	<ul style="list-style-type: none">• Separable objectives• Domain constraint• Linear Inequality constraint• Alldifferent constraint

Modelling

```
int: n;    % number of items
int: W;    % knapsack capacity
array [1..n] of int: w; % weight of each item
array [1..n] of int: v; % value of each item

array [1..n] of var 0..1: x;

% non-EC constraint
constraint x[3] != 1 ∨ x[1] != 0;

% EC constraint
constraint sum (i in 1..n) (w[i]*x[i]) <= W;

% objective
solve maximize sum (i in 1..n) (v[i]*x[i]);
```

Problem Model

```
% problem parameters
...
int: k; % length of partial assignments

array [1..k] of var 1..n: F; % indices for fixed variable
array [1..k] of var 0..1: v1; % fixed value for \theta
array [1..k] of var 0..1: v2; % fixed value for \theta'
constraint increasing(F); % symmetry breaking

% constraint for implied satisfaction and betterment
...
```

Generation CSP Model

Modelling

```
int: n;    % number of items
int: W;    % knapsack capacity
array [1..n] of int: w; % weight of each item
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array [1..n] of var 0..1: x;

% non-EC constraint
constraint x[3] != 1 ∨ x[1] != 0;

% EC constraint
constraint sum (i in 1..n) (w[i]*x[i]) <= W;

% objective
solve maximize sum (i in 1..n) (v[i]*x[i]);
```

Problem Model

```
% problem parameters
...
int: k; % length of partial assignments

array [1..k] of var 1..n: F; % indices for fixed variable
array [1..k] of var 0..1: v1; % fixed value for \theta
array [1..k] of var 0..1: v2; % fixed value for \theta'
constraint increasing(F); % symmetry breaking

% constraint for implied satisfaction and betterment
...

% handling non-EC constraint
constraint formal (i in 1..k) (F[i] != 3 ∨ F[I] != 1);
```

Generation CSP Model

Modelling

```
int: n;    % number of items
int: W;    % knapsack capacity
array [1..n] of int: w; % weight of each item
array [1..n] of int: v; % value of each item

array [1..n] of var 0..1: x;

% non-EC constraint
constraint x[3] != 1 ∨ x[1] != 0;

% EC constraint
constraint sum (i in 1..n) (w[i]*x[i]) <= W;

% objective
solve maximize sum (i in 1..n) (v[i]*x[i]);
```

Problem Model

```
% problem parameters
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int: k; % length of partial assignments

array [1..k] of var 1..n: F; % indices for fixed variable
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array [1..k] of var 0..1: v2; % fixed value for \theta'
constraint increasing(F); % symmetry breaking

% constraint for implied satisfaction and betterment
...

% handling non-EC constraint
constraint formal (i in 1..k) (F[i] != 3 ∨ F[I] != 1);

% common assignment elimination
constraint formal (i in 1..k, v in 0..1) (
    v1[k] != v ∨ v2[k] != v
);
```

Generation CSP Model

Outline

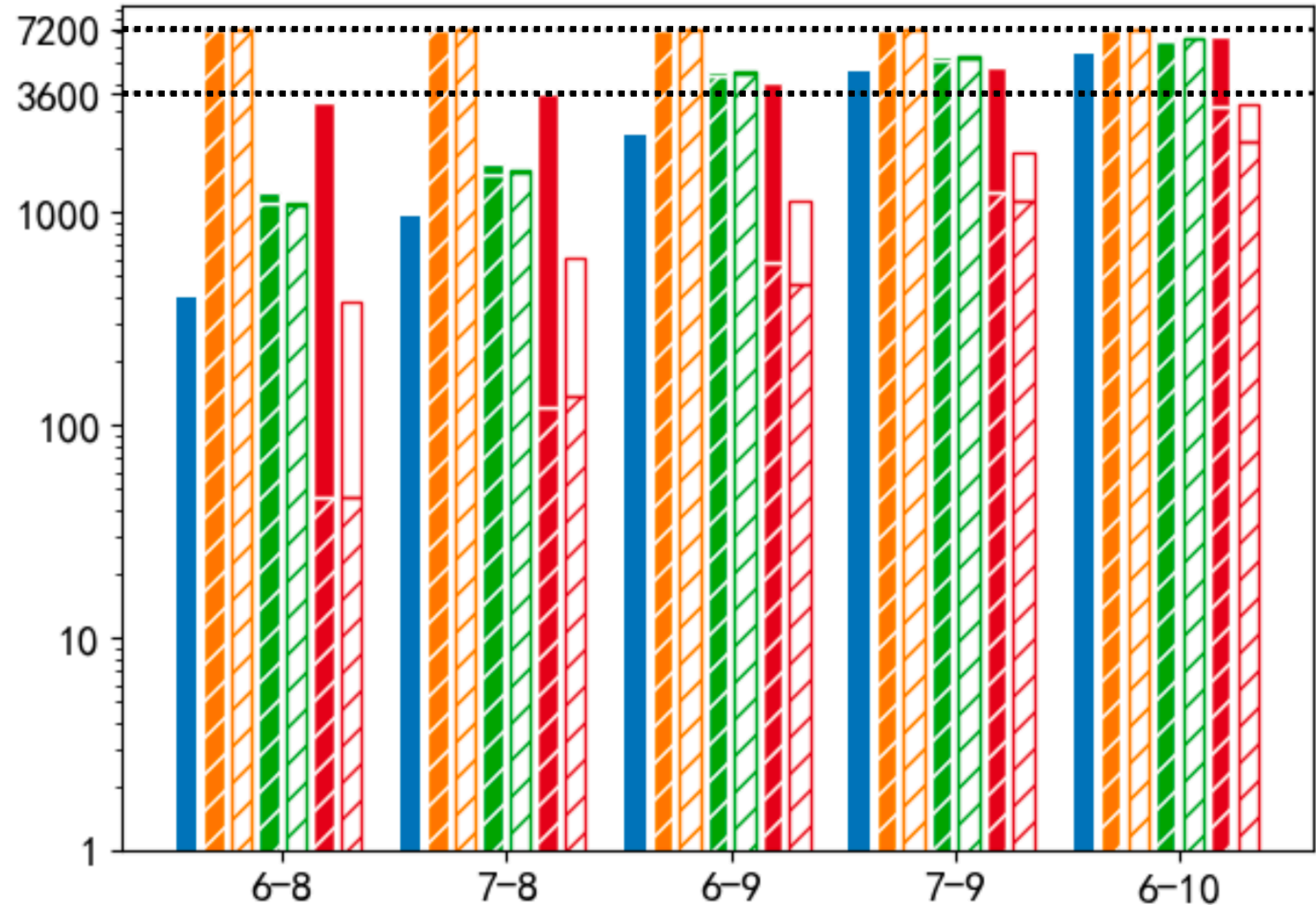
- Automatic Dominance Relations
- Non-efficiently Checkable Constraints
- Common Assignment Elimination
- **Experimental Results**

Experimental Setup

- **MiniZinc** for modelling, **Chuffed** for solving;
- **Two hours** total timeout; **One hour** timeout for no-good generation;
- 6 benchmarks, 20 random instances for each configuration
 - Existing: **Knapsack, Disjunctively Constrained Knapsack, Concert Hall Scheduling, Maximum Cut**
 - **KnapsackSide: Knapsack** with additional table constraints
 - **PCBoard**: larger overhead of nogood generation

Experimental Evaluation

PCBoard



Concluding Remarks

- Dominance breaking is powerful, but applying it is difficult.
- Automatic dominance breaking for a class of problems.
 - Instead of free-form constraints, generate nogoods
 - Some are not discovered by human (yet)
- Handle Non-EC constraints and Common Assignment Elimination

Thanks for listening!